

ARTHUR COUSSEAU

GAME PROGRAMMER

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BIOGRAPHY

I'm a 26 year old game developer from the west of France. I have four years of work experience on various technologies (Unity, UE, VR/AR, web). I love to travel, play tennis and board games. I also love Youtube and video editing. I mostly enjoy indie games, and I do game jams from time to time!

 arthurcousseau.com




 [/elldoir](https://github.com/elldoir)

 [/arthurcousseau](https://www.linkedin.com/in/arthurcousseau)






EXPERIENCE

- GAMEPLAY PROGRAMMER**
 Fishing Cactus, Belgium | Jun 20 - Dec 20
AA size, FPS VR game with networking. UE 4.25, mostly gameplay programming in C++. Used Epic's Gameplay Ability System, Jenkins, functional tests.
- LEAD DEVELOPER, VR ENGINEER**
 Cottos Médical, France | Dec 16 - Feb 19
Serious game for elders. Unity with C#. Tools with Winforms, and website development with CakePHP. Project management, interns tutoring.
- JUNIOR PROGRAMMER**
 Vandal Games, Montreal | Apr 16 - Oct 16
Mobile multiplayer game. Unity with C#. Networking code, pathfinding, SQL, editor tools. Gameplay programming (achievements, equipment, tutorial).

EDUCATION

- SPECIALIZED MASTER: IDE**
 Gobelins | Oct 19 - Jun 20
Interactive Design Experience. Learned game design, level and world design, narrative design, budgetting, pitching to a publisher. Procedural generation, shaders.
- MASTER'S DEGREE: IVI**
 Arts et Métiers | Sep 14 - Oct 16
Virtual and Innovation Engineering. Learned Unity and C#, AR/VR, Arduino, Git, Scrum and agile methods. Worked with various companies.
- LICENSE DEGREE: COMPUTER SCIENCE**
 University of Angers | Sep 11 - Jun 14
Basics of programming and logic. Learned C, C++, OpenGL, Java, web languages (HTML, CSS, JS, PHP), Assembly.

SKILLS

Unity		<div style="width: 100%;"><div style="width: 95%;"></div></div>
C#		<div style="width: 100%;"><div style="width: 95%;"></div></div>
Unreal		<div style="width: 100%;"><div style="width: 95%;"></div></div>
C++		<div style="width: 100%;"><div style="width: 95%;"></div></div>
Web		<div style="width: 100%;"><div style="width: 95%;"></div></div>

TOOLS

Version control: Git, GitHub, GitLab, Fork

Engines: Unity, Unreal Engine 4

IDEs: Visual Studio, Rider, PhpStorm

Web: Bootstrap, Sass, CakePHP, XAMPP

Misc: Jenkins, Gimp, Illustrator, Premiere

REFERENCES

Bruno Urbain | CEO at Fishing Cactus
+32 652 258 86 | bruno.urbain@fishingcactus.com

Benjamin Cosse | CEO at Cottos Médical
+33 641 944 285 | benjamin.cosse@outlook.fr

LANGUAGE SKILLS

Born in France. Learned english in college and working in Montreal and Belgium.

FRENCH
100%

ENGLISH
90%